

ROCKY MOUNTAIN DIVISION

Professional Ski Instructors of America American Association of Snowboard Instructors

Beyond your New Hire training, using Play Drill Adventure Summary on Green Terrain

Course Description:

Learn how to use Play, Drill, Adventure, Summary to add to your bag of tricks on green terrain. Get to know your students better and create playful lessons full of fun drills, games and adventures to make practice time fun and to develop skills before advancing to blue terrain.

Main Goal: To learn how to utilize Play Drill Adventure Summary to allow practice time and skill development on green terrain while keeping students happy and avoiding boredom.

Course Outcomes:

- Describe how Play, Drill, Adventure, Summary relates to the teaching cycle
- Be able to use one game for "Play" that helps you get to know your students better
- Learn one drill for each fundamental to develop skills on Green terrain
- Create one adventure for green level skiers, utilizing the skills above
- Give one explanation to parents of the skills developed and one reason why it is important to practice skills on green terrain before moving on to blue terrain, bonus points if you link it to the goal of the parent and child.

Sample Activities:

- 1. Model a game to get to know the group (Name game, 2 truths and lie, charades of an activity you like, etc.).
- 2. Play "Pair up PDAs to teaching cycle": everyone gets a card with PDA and teaching cycle on it and the groups tries to find their match by acting their part of the cycle.
- Everyone shares a drill they like for a given fundamental, trainer gives a drill the groups did not come up with, then one person makes one of the suggestions more playful.
- 4. Discuss how to see the terrain as a playground.
- 5. Develop a student/s profile/s and come up with a fun adventure for practice time.
- 6. Practice parent wrap ups for both the kids who want to advance to blue terrain and the parents who want to take the kids to blue terrain.