



PSIA- ROCKY MOUNTAIN FREESTYLE SPECIALIST 1 ASSESSMENT FORM

Date _____ / _____ / _____

Candidate Name _____

Location _____

Examiner (s) _____

Teaching

Attained Level **Did Not Attain Level**

MUST AVERAGE SCORE OF 4 OR HIGHER

Introduces Scope of Learning Segment	1	2	3	4	5	6
Assesses Students with Questions & Observations	1	2	3	4	5	6
Accurate, Specific Goal Statement	1	2	3	4	5	6
Relevant Goal to Meet Guest's Needs	1	2	3	4	5	6
Presents Information by, Telling/ Showing/ Exploring	1	2	3	4	5	6
Utilizes Building Block Type Activities Logically	1	2	3	4	5	6
Identifies & Facilitates to Learning Styles	1	2	3	4	5	6
Justifies Activity Relevance for Specific Goal	1	2	3	4	5	6
Checks for Understanding	1	2	3	4	5	6
Provided Specific, Relevant Feedback	1	2	3	4	5	6
Presentation was fluid & Enhanced Guest Rapport	1	2	3	4	5	6
Utilizes Multi Phase Attainable Progression	1	2	3	4	5	6

Comment: _____

Safety

Attained Level **Did Not Attain Level**

MUST PASS ALL

Candidates Safety	Pass	Fail
Safe Learning Environment	Pass	Fail
Terrain Park/ Mountain etiquette	Pass	Fail

Attained FREESTYLE SPECIALIST 1

Did Not Attain FREESTYLE SPECIALIST 1

Skiing

Attained Level **Did Not Attain Level**

MUST PASS ALL 6 PARK ELEMENTS WITH AN AVERAGE OF 4 OR HIGHER

Jumps

Basic Grabs	_____
Basic Tricks	_____
Spins- 2 of 4 180's roller	_____
Spins-180 over Jump	_____

Flatland

Switch-Basic Parallel	_____
Butters-Basic	_____
Playground	_____

Rails

Small Rails	_____
Rail-left foot forward	_____
Rail-Right foot forward	_____

Pipe

Left Wall	_____
Right Wall	_____
Amplitude	_____

Flow/ Navigation

ATML Phase consistency	_____
Route Plotting	_____

Style/ Personality

Movement Ownership	_____
Skill Manipulation	_____

Technical / MA

Attained Level **Did Not Attain Level**

MUST AVERAGE SCORE OF 4 OR HIGHER

Observes & Describes Performance	1	2	3	4	5	6
Connects S.P.S. to Performance	1	2	3	4	5	6
Description of Alpine Pools in Performance	1	2	3	4	5	6
Description of Cause & Effect Relationships	1	2	3	4	5	6
Utilizes ATML model for more accuracy	1	2	3	4	5	6
Feedback is used in Building Block format	1	2	3	4	5	6
Describes More Ideal Performance	1	2	3	4	5	6
Identifies Riders Intent/ Outcome	1	2	3	4	5	6

Comment: _____
